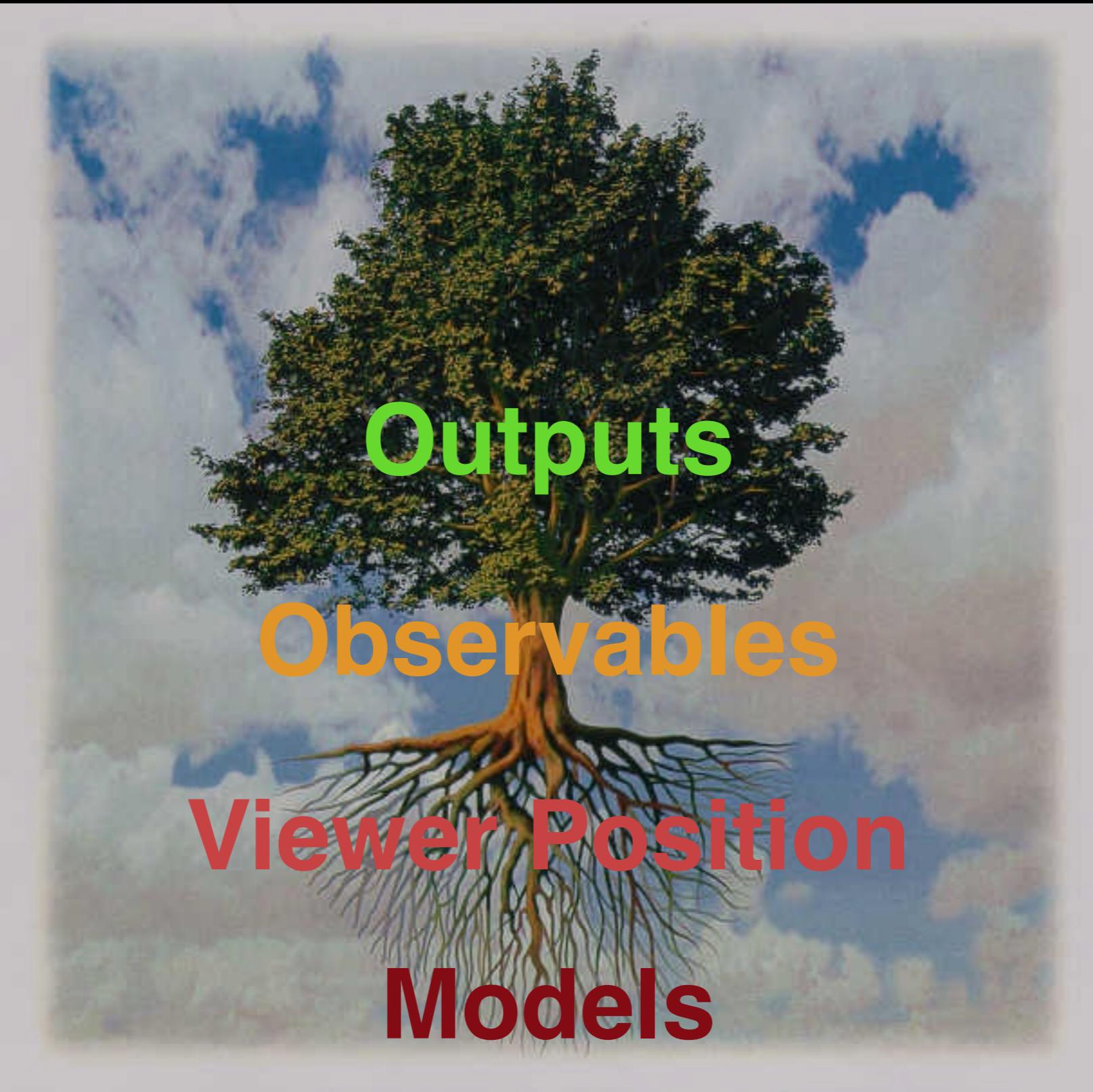




# The forward tree



The forward tree

# Models

$r, \theta, \phi \rightarrow$  plasma parameters

- **Cavmorph**: global streamer with cavity
  - $N_e, T, P_{\text{res}}$
- **Giblow/Liteslow**: spheromak, with/without global background in equilibrium
  - $N_e, T, P_{\text{res}}, B_r, B_\theta, B_\phi$
- **Lowhund**: Cartesian flux rope, kluged into spherical axisymmetric
  - $N_e, T, P_{\text{res}}, B_r, B_\theta, B_\phi$
- **PFSS**: global potential field with hydrostatic background
  - $N_e, T, P_{\text{res}}, B_r, B_\theta, B_\phi$
- **Datacube**: numerical -- input **your simulation results** here!

# Viewer Position

Latitude, longitude, plane-of-sky roll

- **GRIDS:** Plane of sky (POS) positions for outputs
- **LOSINT:** for each POS position, determine array of points along the line of sight (LOS)

# Observables

- **Plane of sky parameter:** e.g. Ne, T, Pres, Ptot, vel, Br, Btheta, Bphi, Bx, By, Bz, Bpos, beta, r, theta, phi
- **pB (also total brightness)**
- **XRT**
- **EUV (AIA, EUVI, EIT, EIS)**
- **CoMP I, Q, U, V, Pol, Vol**

# Outputs

- **Plane of sky plots:** can adjust field of view, resolution, intensity max/min, etc.
- **Carrington maps:** can adjust start/stop point, resolution, intensity max/min, etc.
- **User-defined points:** can be point, array, matrix
- **Structure containing observable:** QuantMap
- **Structure containing plasma parameters:** ModSolStruct

# Mapping to SSWIDL codes

- **Models:** directory MODELS
- **Viewer Position:** directories GRIDS, LOSINT
- **Observables:** directory OBSERVABLES
- **Outputs:** directories MAPS, PLOTS